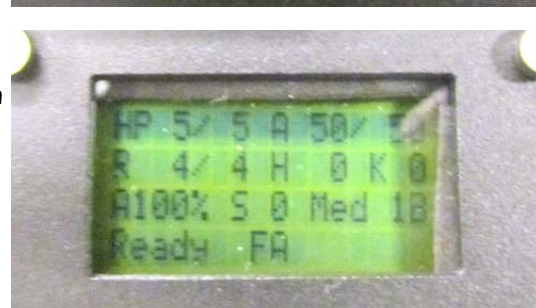
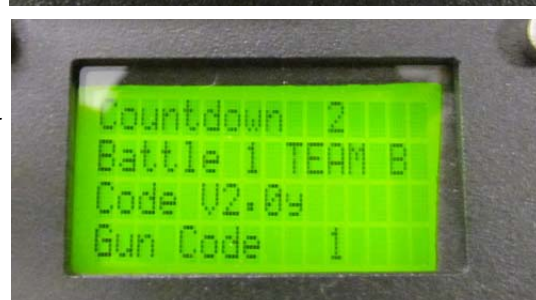
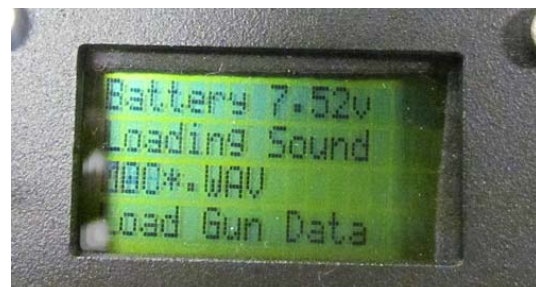


SATR2 Quick Start

Getting Started FAST:

- ⇒ These gaming guns are pre-set on **complex** mode, which means you can change all sorts of settings.
- ⇒ Locate your keys. To switch the gaming guns on, turn the key ¼ TURN clockwise. **Take the key out of the gaming guns** to play.
- ⇒ You will see a series of “boot-up” screens. The start-up screen (shows the battery level), then the copyright screen. Next is the **welcome** screen. This welcome screen shows which emulation the unit is set on, in this case it's a “P90.” You can select from 69 weapons, each one has its own sounds effects & settings. It also shows which Battle Group the unit is set to (you can have 4 separate groups playing in the same vicinity without crossfire)—in this case you are in Group 1 on Team B. This means this player can only shoot gamers on Team A. It shows that you are on Standard difficulty level & have 5 hit points. It also shows that your battery has 7.5volts of power, which is basically full power. Next it shows that this unit has software code version 2.0y. On the last line it lets you know that the voice feedback is a male voice speaking English. All these elements are configurable.
- ⇒ **Pull** the trigger & you will hear “mission start” and see the count-down screen. After a moment you will see the **ready** screen. The first line shows HP 5/5 =5 hit points available out of a possible 5. A 50/50 = Ammo 50 out of 30. R 4/4 = reloads 4 left out of a possible 4. H= hits. K = kills. A=100% Accuracy percent. S=0 number of respawns. Med= medium range. 1B= battle group 1, B means this gaming gun is on Team B, i.e. Friendly fire is off. Status= ready. FA=full auto.
- ⇒ **Aim** for the sensors. There are 2 mounted on a headband using Velcro & elastic. The headband goes over a bandanna or hat. And there is 1 on the gaming gun barrel. Each time a player tags an opponent; it says “casualty”. A gamer can only be hit once per second. The number of times you've got someone is shown on your display after the letter H (H is for Hit). Once shot 5 times you'll hear the “arrrrrrrrgh!” sound effect and the unit is dead. On the shooter's gaming guns you'll hear “kill confirmed”.
- ⇒ **Press** the red (left) button to reload. Black (right) button swaps between single-shot & rapid-fire.
- ⇒ If dead you'll need a respawn. This is done with a Battle Box. To turn on your Battle Box, turn the key ¼ TURN clockwise, and press the big black button.
- ⇒ When you are not using them, or have finished playing **turn the gaming guns off** & turn the medic boxes off using the key (¼ TURN anti-clockwise). Please make sure everything is **turned off** with the **key before** you pack the equipment away.



These gaming guns are set in complex mode. We also have **lock-out** mode which means lots of settings are pre-set, e.g. set on “easy” mode & automatic reload. This is great for kids, mobile laser tag, etc. Need more info on **Lock-Out**? Just ask us.